Chair of Communication Networks, Prof. W. Kellerer Department of Computer Engineering (CE) School of Computation, Information and Technology (CIT) Technical University of Munich (TUM)

Network Management goes 6G

Wolfgang Kellerer

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"6G will be human focused"

- 4G: mobile apps and video
- 5G: machine-to-machine communication
- 6G: the human in the center extension of the human intelligence and the human abilities

 for robots collaborating with humans 1ms RTT and 5 nines availability is no longer enough

What does this mean for 6G?

- Terahertz-frequency spectrum up to LIFI
- Multi-network (network-of-networks)
- In-network computing
- Network adaptation (communication + processing + storage)
- Network-as-a-Sensor: joint communication and sensing
- AI/ML-native communication
- Sustainability: end-to-end energy efficiency
- Resilience, security, privacy and trust by design
- Beyond paradigms: post-shannon communication, quantum networks, molecular networks



Processing, storage and energy are included in the 6G system optimization

What is in for networking and network management?

6G clearly builds on strong future networking concepts

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6G Experimental Platform



https://www.5g-munich.de/html/demo.html



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5G / 6G Testbed at the Chair of Communication Networks at TUM

Van Bemten, Deric, Varasteh, Schmid, Mas Machuca, Blenk, Kellerer: Chameleon: Predictable Latency and High Utilization with Queue-Aware and Adaptive Source Routing. ACM CoNEXT 2020.
Avvasık, Gürsu, Kellerer: Veni Vidi Dixi: Reliable Wireless Communication with Depth Images. ACM CoNEXT 2019.

• Papa, Jano, Ayvaşik, Ayan, Gürsu, Kellerer: User-Based Quality of Service Aware Multi-Cell Radio Access Network Slicing. IEEE Transactions on Network and Service Management, 2021.

• Martínez Alba, Janardhanan, Kellerer: Enabling dynamically centralized RAN architectures in 5G and beyond. IEEE Transactions on Network and Service Management, 2021.

• Papa, Durner, Goratti, Rasheed, Kellerer: Controlling Next-Generation Software-Defined RANs. IEEE Communications Magazine, 2020.

• Goshi, Jarschel, Pries, He, Kellerer: Investigating Inter-NF Dependencies in Cloud-Native 5G Core Networks. 17th International Conference on Network and Service Management (CNSM 2021)

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Chameleon: Guaranteed end-to-end low latency in the network



Van Bemten, Amaury; Deric, Nemanja; Varasteh, Amir; Schmid, Stefan; Mas Machuca, Carmen; Blenk, Andreas; Kellerer, Wolfgang: Chameleon: Predictable Latency and High Utilization with Queue-Aware and Adaptive Source Routing. CoNEXT 2020.

Chameleon: Guaranteed end-to-end low latency in the network

 Chameleon successfully provides latency guarantees, reaches higher network utilization than existing approaches, and scales to networks with tens of thousands of servers





sync

30%

sync

10%

Control plane

High Bandwidth

Van Bemten, Amaury; Deric, Nemanja; Varasteh, Amir; Schmid, Stefan; Mas Machuca, Carmen; Blenk, Andreas; Kellerer, Wolfgang: Chameleon: Predictable Latency and High Utilization with Queue-Aware and Adaptive Source Routing. CoNEXT 2020.

Martínez Alba, Alberto; Babarczi, Péter; Blenk, Andreas; He, Mu; Krämer, Patrick; Zerwas, Johannes; Kellerer, Wolfgang: Modeling the Cost of Flexibility in Communication Networks. IEEE INFOCOM 2021 - IEEE Conference on Computer Communications, 2020.

... supported by in-network computing and network programmability

- there is no free lunch
- If rom our research on "quantifying flexibility in communication networks" (ERC Consolidator Grant FlexNets: 2015 - 2021) → Consider the Cost of Flexibility!
 - + The **total operating cost** $Q = K + C^P + C^R$ of a flexible network is the sum of:
 - plane and some **Readiness cost** K: cost of operating the network at the current state given an active demand embedded flows e.g. run optimizer Proaction cost C^P: cost of finding a new state during the proaction phase for new flow embedding e.g. send control **Reaction cost** C^R : cost of implementing a new state during the reaction phase msg. to embedd $\langle \mathbf{d}_1, \mathbf{s}_1 \rangle$ $\langle \mathbf{d}_0, \mathbf{s}_0 \rangle$ $\langle \mathbf{d}_1, \mathbf{s}_0 \rangle$ new flow **Readiness** phase Proaction phase **Readiness** phase **Reaction phase** Proaction cost $C^P(\widetilde{\mathbf{d}}_0)$ Reaction cost $C^R(\widetilde{\mathbf{s}}_0)$ ----- Readiness cost $K(\mathbf{d}_1, \mathbf{s}_1)$ ---- Readiness cost $K(\mathbf{d}_1, \mathbf{s}_0)$ -----Readiness cost $K(\mathbf{d}_0, \mathbf{s}_0)$



e.g. run control

- Service: provide a connection between two nodes when demanded
- **Objective:** minimize number of used links



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- Service: provide a connection between two nodes when demanded
- **Objective:** minimize number of used links



Example: evaluating adaptation algorithms

- Operator uses a **genetic algorithm** to find a near-optimal integer path
- Possible initial populations: p = {250, 750, 1250, 1750, 2250, 2750}
- Which initial population values lead to **profitable** networks?



A. Martínez Alba, P. Babarczi, A. Blenk, M. He, P. Krämer, J. Zerwas, and W. Kellerer. "Modeling the Cost of Flexibility in Communication Networks". IEEE Conference on Computer Communications, INFOCOM 2021.

And what about complexity?



- Softwarization vastly increases the degree of freedom
 - \rightarrow complexity increases, amount of data increases
- Artificial Intelligence (AI) in future networks can help to solve optimization problems better



Kellerer, Wolfgang; Kalmbach, Patrick; Blenk, Andreas; Basta, Arsany; Reisslein, Martin; Schmid, Stefan: Adaptable and Data-Driven Softwarized Networks: Review, Opportunities, and Challenges. Proceedings of the IEEE **107** (4), 2019, 711 – 731

How can we boost the solving of the related optimization problems (leaving your algorithms untouched)?



NeuroViNE:

Hopfield neural network to preprocess (subgraph extraction) VNE algorithms - tailored filtering



Idea: Extract subgraph with physical nodes close to each other and high available capacities

NeuroViNE: Efficiency on Real Network Topologies



- VNE algorithms (GRC, DViNE, RViNE) vs. Hopfield variants (HF-GRC, HF-DViNE, HF-RViNE)
- NeuroViNE accepts more networks with less costs

Towards Autonomous Networks

 Network Managers' all-time Dream: lean back and watch!





ПП

Digital Twins

- Network Digital Twin = synchronized copy of a system (component)
- DTs may interact in simulation space
- DTs may get information from DTs representing the environment / channel (sensors, trajectories)
- DTs simulate system behavior to improve the system
- Input to simulation: (autonomous) benchmarking



Zerwas, Johannes; Kalmbach, Patrick; Henkel, Laurenz; Retvari, Gabor; Kellerer, Wolfgang; Blenk, Andreas; Schmid, Stefan: NetBOA: Self-Driving Network Benchmarking. ACM SIGCOMM 2019 Workshop on Network Meets AI & ML (NetAI '19), 2019 Concept

- self-operating Kubernetes (K8s) cluster
- uses digital twinning and machine learning to
- autonomously adapt its Horizontal Pod Autoscaler (HPA) to workload changes



Johannes Zerwas, Patrick Krämer, Razvan-Mihai Ursu, Navidreza Asadi, Phil Rodgers, Leon Wong, Wolfgang Kellerer KAPETÅNIOS: Automated Kubernetes Adaptation through a Digital Twin. IEEE Networks of the Future, Ghent, Belgium, 2022.

KAPETÅNIOS: Automated Kubernetes Adaptation through a Digital Twin





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KAPETÅNIOS: Automated Kubernetes Adaptation through a Digital Twin





- G clearly builds on a strong multi-network paradigm and addresses future networking
- New requirements demand for new networking and network management concepts on top of in-network computing and network programmability
 - Flexibility & adaptation: consider cost
 - Al-driven networking
 - Digital Twins
 - Autonomous benchmarking
 - Autonomous networking



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- Ayan, Onur; Vilgelm, Mikhail; Klügel, Markus; Hirche, Sandra; Kellerer Wolfgang: Age-of-Information vs. Value-of-Information Scheduling for Cellular Networked Control Systems. ACM/IEEE International Conference on Cyber-Physical Systems, ACM/IEEE, 2019ICCPS'19.
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Thank you



https://6g-life.de https://www.6g-future-lab.de/ https://www.5g-munich.de

https://corp.mobile.rakuten.co.jp/english/news/press/2022/0420_01/

Rakuten Mobile



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